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we will win powered by a

well-designed architecture

networking and cluster overview

3 nodes: G4, G9s, G9

- 168 CPU cores, 2 sockets per node
- 22 GPU accelerators, 4+9+9 distributed

Infiniband EDR

- 100 Gbps bandwidth with 0.7 μ s latency
- 2 subnets, better concurrent task control

10 Gigabit Ethernet chain:

- stable for management and monitoring
- lower power consumption than a switch

cutting-edge computing hardware

Thanks  NVIDIA for kindly offering **Tesla® V100!**

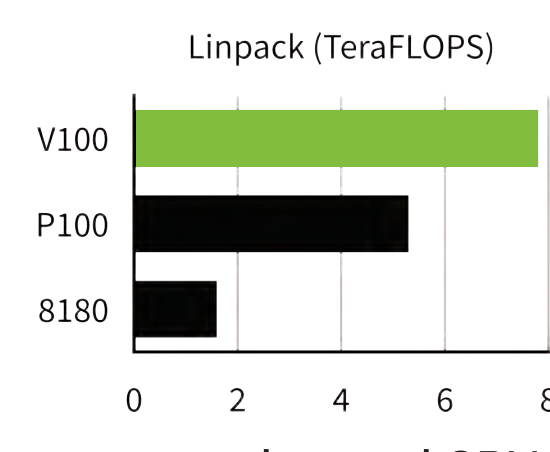
equipped on all 3 nodes

V100 x (4+9+9)

benchmark

apps optimized

implemented to be GPU memory friendly



900 GB/s

memory bandwidth

250 Watts

power consumption

26 GFLOPS/Watts

exceptional efficiency

Intel® Xeon Platinum Processors are deployed with AVX-512

 8176 x (2+2+2)

Best performance with 165W TDP

-) 2.2x acceleration from E5-2699v4

-) hexa channel to achieve 126 GB/s

-) 28 cores with AVX-512

Other hardware configuration:

- DDR4 2666 MT/s 16 GB x (12+12+12):** reasonable capacity
- 6 per socket to work in hexa channel for full bandwidth
- Intel® SSD DC S3610 100 GB on G4 & G9**
- Intel® SSD DC S4600 960 GB on G9s**
- high-performance OS and libraries
- Intel® SSD DC P3608 4 TB on G9s:** blazing fast shared storage
- up to 5 GB/s sequential read and 3 GB/s sequential write
- Hot plug, Redundant Power Supply 1000 W x (2+4+4):** load balance

software choices

- Debian GNU/Linux 9 'stretch':** stable and reproducible
- always up to date without expensive subscription
- friendly to HPC applications with native support
- keep up with latest Linux kernel 4.9.110
- Modified Telegraf:** control and monitoring on cluster resources
- Spack:** flexible package manager for HPC
- manage multiple versions of compilers, utilities and libraries
- Intel® Compilers 17/18/19; GCC 6.3/8.2
- Intel® MPI 2017/18/19; Mellanox® HPC-X; OpenMPI 1.10.7/3.1.2
- NVIDIA® CUDA 8/9/10; CuDNN 5/6/7
- ZFS on Linux:** robust, efficient file system
- periodical snapshots, fast recovery from misoperation
- pool-based storage, easy for managing and sharing

we will win with a team of

diversity and collaboration

create a diverse team

- Diversity of genders:**
- members of different genders
- male and female candidates in preparing stage
- Diversity of birthplaces (particularly in China):**
- members from 13 different provinces
- each with different cultural backgrounds
- Diversity of experience:**
- different years of study
- experienced HPC contestants and newbies
- one backup member still in *high school*
- Diversity of personal interests:**
- took different courses: architecture, algorithm, OS, AI, database, etc.
- interest in different fields: math modeling, neural networks, blockchain, etc.
- have different social works: student union, Linux user group, etc.
- different extracurricular activities: ballroom dancing, triathlon, cycling, etc.
- plan on different future: doctoral/master study, work, startup, etc.
- Diversity of majors:**
- computer science, economics, math, interdisciplinary science, physics
- Actively encourage females, sophomores and students with interdisciplinary knowledge to join us**

Different Place of Birth



we will win for

specialized optimization

general methodology

Profiling: find out the hotspots of each application

- Allinea MAP, Intel® VTune™ Amplifier, NVIDIA® Profiling Tools
- allow us to pay attention to time consuming parts

Code improving:

- vectorization with SIMD intrinsics, offloading to accelerators
- overlapping communication and computation
- cache optimization, data alignment, branch prediction

Compile: with recent optimizing compilers and tune options

Tuning: mpitune, CPU affinity, NUMA binding, etc

LINPACK & HPCG

Tune program input parameters:

- fully understand and tune settings including sizes and algorithms
- script-driven automatic optimizing

Optimize communication and balance threads to GPUs ratio

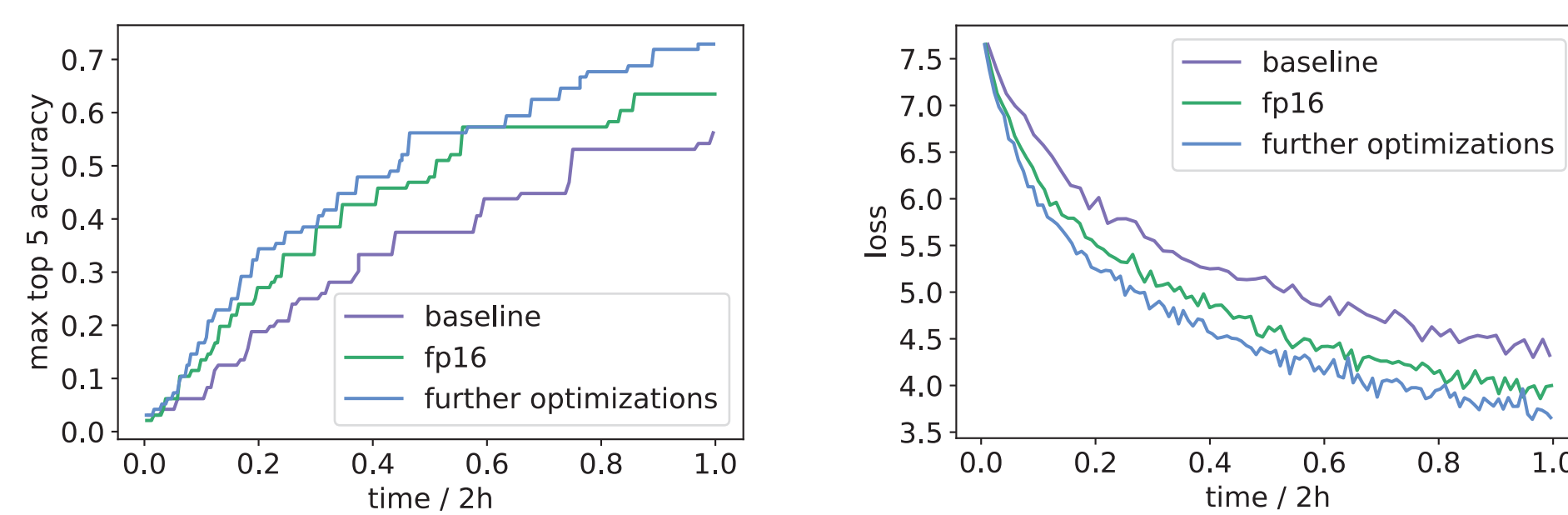
reproducibility (SeisSol)

Port to CORE-AVX-512: reproduce on a brand new architecture

Allinea MAP: trace hardware counters and analyze performance

Hyperthreading: study on its impact on performance

Horovod



Data compressor: compress data before synchronizing the gradients

- compress data from float64/32 to float16
- strike a balance between speed and precision

Relax Synchronization: add pacman_relax_allreduce method

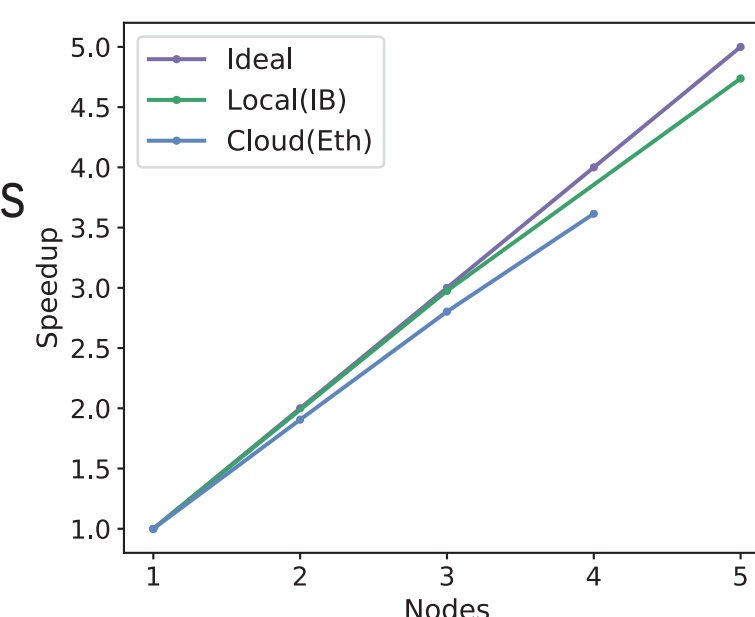
- directly return the results of last round
- tune *batch_size* and *learning_rate* for this method

OpenMC

Hotspot analysis: find out what makes it slow and try to improve

- locate the bottleneck: memory access
- eliminate atomic operations and random memory access

Compiler mystery: ICC built version runs more than 10 times slower than GCC



mystery application

Different compiling methods: thanks to Spack

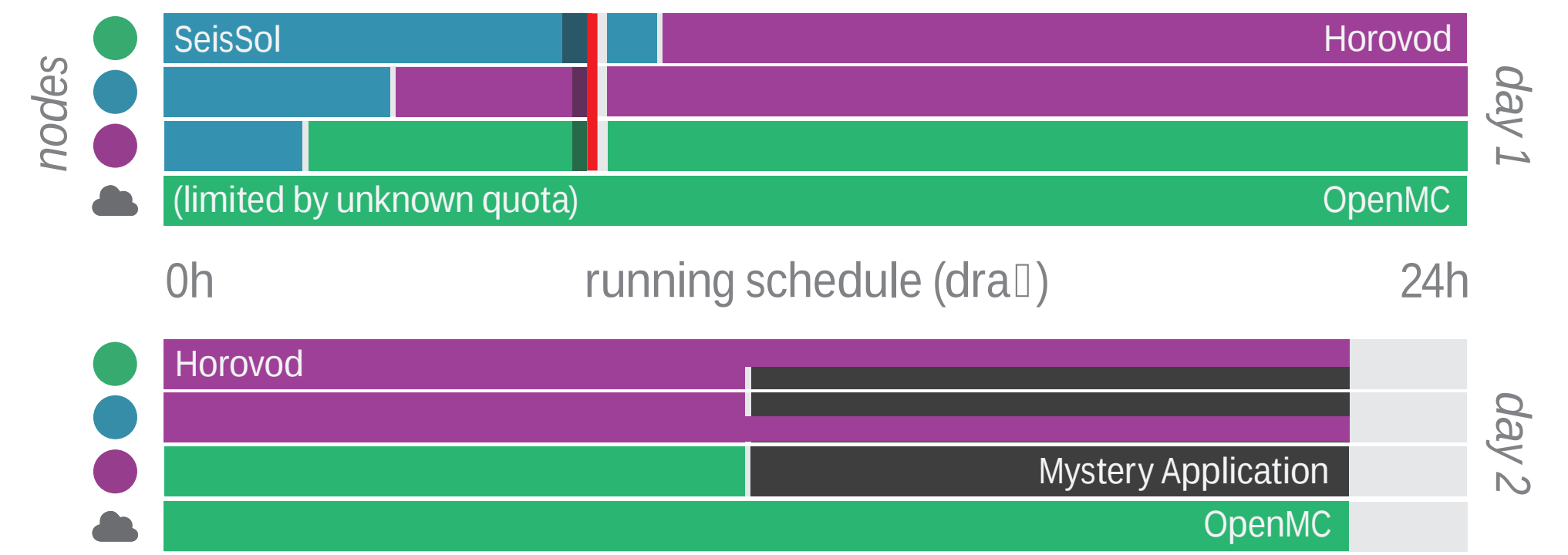
Resource preservation: preserve G4 and an IB subnet for it

Analysis: communication-intensity and GPU-friendliness

we will win since we have

sophisticated tactics

scheduling in the allotted time



Reproducibility (SeisSol):

- high priority for performance evaluation to start report writing
- finish scalability tests first to gradually release nodes

Horovod:

- allocate most local cluster time of G9s, G9
- occupy most local resources, leave the rest for mystery application

OpenMC:

- allocate most of the cloud cluster quota and most local time of G4

Mystery Application:

- run last after deep analysis and optimization
- decide to use the cloud or local cluster based on analysis
- choose run time based on optimization and scoring rubric

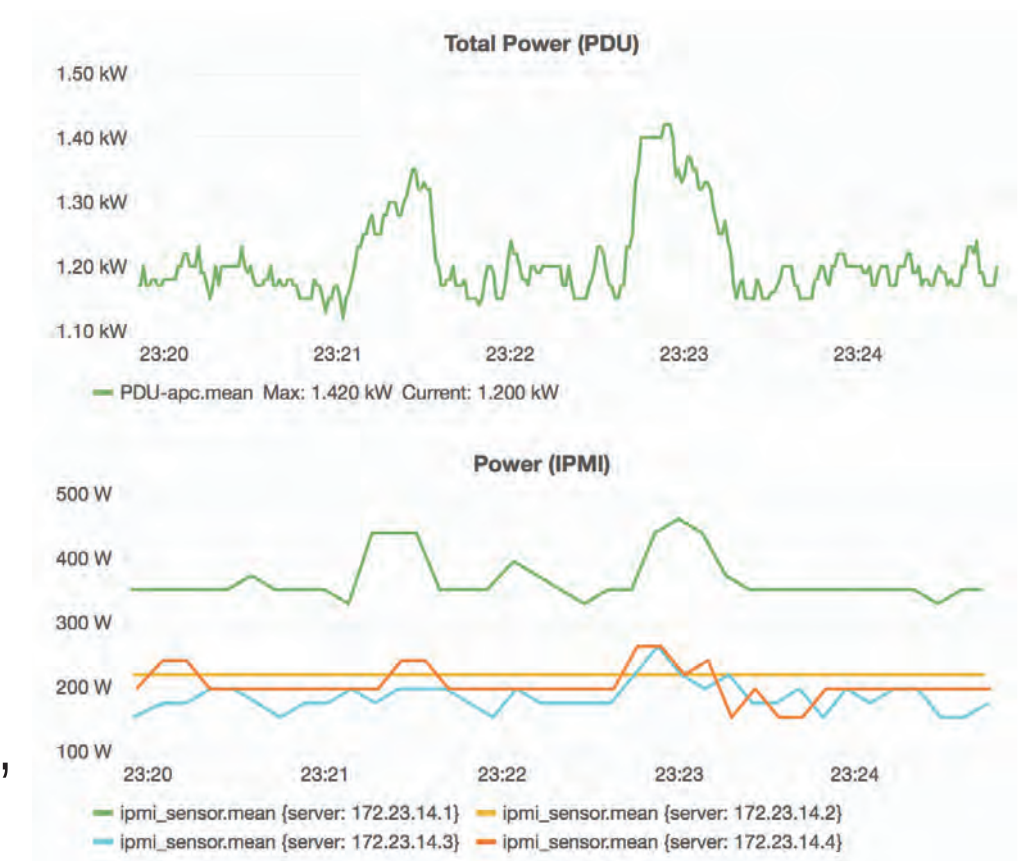
Power Shut-off:

- implement checkpointing in all applications
- lose tolerable amount of work

controlling over power consumption

Monitoring

- realtime with Grafana
- cluster metrics from SNMP
- server data from IPMI
- fine-grained CPU & GPU metrics collecting with agent
- quicker decision making
- knowing what is consuming
- balanced efficiency
- more metrics like bandwidth, throughput, IOWait, etc.



Controlling

- P-state:** adjust with *tuned* using *tuned-adm*
- C-state:** controlled by P-state, put CPU more often into C6
- Turbo Boost:** disable boost with /sys settings
- Enhanced SpeedStep:** reduce CPU frequency with *cpupower*
- GPU Power:** balance energy with *nvidia-smi*
- Daemon:** disable useless daemon to reduce overhead

more secrets..... :-)



(members monitoring & controlling the power in ISC 18)

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